\*&---------------------------------------------------------------------\*  
\*& Report  ZRHSJ\_PAINEL  
\*&  
\*&---------------------------------------------------------------------\*  
\*&  
\*&  
\*&---------------------------------------------------------------------\*  
  
REPORT zrhsj\_painel.  
  
CONSTANTS: c\_line\_lenght TYPE i VALUE 256.  
  
DATA:  
      ok\_code                 TYPE sy-ucomm,  
      lt\_table(c\_line\_lenght) TYPE c OCCURS 0,  
      lo\_editor               TYPE REF TO cl\_gui\_textedit,  
      lo\_editor\_container     TYPE REF TO cl\_gui\_custom\_container.  
  
START-OF-SELECTION.  
  PERFORM f\_add\_string.  
  CALL SCREEN 100.  
  
\*&---------------------------------------------------------------------\*  
\*&      Form  f\_add\_string  
\*&---------------------------------------------------------------------\*  
\*       text  
\*----------------------------------------------------------------------\*  
FORM f\_add\_string.  
  
  APPEND 'Raphael'  TO lt\_table[].  
  APPEND 'Henrique' TO lt\_table[].  
  
ENDFORM.                    "f\_add\_string  
  
  
\*&---------------------------------------------------------------------\*  
\*&      Module  STATUS\_0100  OUTPUT  
\*&---------------------------------------------------------------------\*  
\*       text  
\*----------------------------------------------------------------------\*  
MODULE status\_0100 OUTPUT.  
  
  SET PF-STATUS 'STATUS100'.  
  SET TITLEBAR 'TITLE100'.  
  
  IF lo\_editor IS INITIAL.  
    "Criar Container (Necessário criar o container no Layout da tela)  
    CREATE OBJECT lo\_editor\_container  
      EXPORTING  
        container\_name              = 'TEXTEDITOR1'  
      EXCEPTIONS  
        cntl\_error                  = 1  
        cntl\_system\_error           = 2  
        create\_error                = 3  
        lifetime\_error              = 4  
        lifetime\_dynpro\_dynpro\_link = 5.  
  
    "Instância obj to tipo textedit  
    CREATE OBJECT lo\_editor  
      EXPORTING  
        parent                     = lo\_editor\_container  
        wordwrap\_mode              = cl\_gui\_textedit=>wordwrap\_at\_fixed\_position  
        wordwrap\_position          = c\_line\_lenght  
        wordwrap\_to\_linebreak\_mode = cl\_gui\_textedit=>true.  
  
    "Passa as linhas de texto via tabela interna  
    lo\_editor->set\_text\_as\_r3table( lt\_table[] ).  
  
    "Se houver conteúdo salvo, devemos somente mostrar o textarea sem edição.  
    lo\_editor->set\_readonly\_mode( ).  
  
    "Remove os botões (toolbar)  
    lo\_editor->set\_toolbar\_mode( 0 ).  
  
  ENDIF.  
  
ENDMODULE.                 " STATUS\_0100  OUTPUT  
  
  
\*&---------------------------------------------------------------------\*  
\*&      Module  USER\_COMMAND\_0100  INPUT  
\*&---------------------------------------------------------------------\*  
\*       text  
\*----------------------------------------------------------------------\*  
MODULE user\_command\_0100 INPUT.  
  
  ok\_code = sy-ucomm.  
  
  CASE ok\_code.  
    WHEN 'BACK' OR 'EXIT'.  
      LEAVE PROGRAM.  
  
  ENDCASE.  
  
ENDMODULE.                 " USER\_COMMAND\_0100  INPUT